

RESOLUTION 2021-125

**Approving Insertion of Special Item of Revenue -
Clean Communities Grant**

WHEREAS, N.J.S.A. 40A:4-87 provides that the Director of the Division of Local Government Services may approve the insertion of any special item of revenue in the budget of any county or municipality when such item shall have been made available by law and the amount thereof was not determined at the time of the adoption of the budget, and

WHEREAS, said Director may also approve the insertion of an item of appropriation for an equal amount, and

WHEREAS, the Colts Neck Township has received a grant of \$ 37,168.29 from the State of New Jersey and wishes to amend its 2021 Budget to include this amount as a revenue.

NOW, THEREFORE, BE IT RESOLVED that the Committee of Colts Neck Township hereby requests the Director of the Division of Local Government Services to approve the insertion of an item of revenue in the budget of the year 2021 in the sum of \$ 37,168.29 which is now available as a revenue from:

MISCELLANEOUS REVENUES

Special Items of General Revenue Anticipated with Prior Written Consent of the Director of Local Government Services:

State and Federal Revenues Off-Set with Appropriations:

Clean Communities Grant

pursuant to provisions of Statute, and

BE IT FURTHER RESOLVED that a like sum of \$ 37,168.29 be and the same is hereby appropriated under the caption of:

GENERAL APPROPRIATIONS

(a) Operations Excluded from 5% CAPS

State and Federal Programs Off-Set by Revenues:

Clean Communities Grant -

Other Expenses

BE IT FURTHER RESOLVED that the CFO electronically file this Resolution with the Director of Local Government Services.

I hereby certify the foregoing to be
a true copy of a Resolution adopted
by the Township Committee of
Colts Neck Township on the 30th
day of June, 2021.



Trina Lindsey, Municipal Clerk

RECORD OF VOTE					
	M S	Yes	No	NV	Ab
Mayor Viola		X			
Deputy Mayor Bartolomeo	M	X			
Fitzpatrick	S	X			
Torchia Buss		X			
Rizzuto		X			
X - indicates vote NV - Not Voting Ab - Absent M - Moved S - Seconded					