SIGN PERMIT APPLICATION CITY OF LAKE OZARK

DEPARTMENT OF COMMUNITY DEVELOPMENT

P.O. BOX 370

LAKE OZARK, MO 65049

(Lake Ozark Municipal Sign Regulations, Title IV, Article VII)

(OFFICIAL USE ONLY)			
PERMIT NO			
ZONING: FEE PAID:			
AUTHORIZING OFFICIAL DATE			

Applicant Name	:	Status (circle one) Property Owner / Tenant / Contracto
		City:
		Phone No.
		Property Owner:
		Business Phone:
Sign Contractor:		Phone No: License No:
been authorized by of the City of Lak review and approv	y the owner to make this application as e Ozark. We understand that no sign al by the City of Lake Ozark of the ap	ned property, or that the proposed sign is authorized by the owner of record and that I have as his/her authorized agent and we agree to conform to all applicable laws and ordinances age may be erected for the business/owner identified in this application without the prior oplication and supporting documentation required by Ordinance.
Applicant Signa	ature:	Date:
	r Signature:	Date:
1	_	
PART II: GEN	VERAL SIGN SPECIFICAT	TIONS
		eration to existing sign [] On-premise Sign [] Off-premise Sign minated (electrical details required for illuminated signs)
Type of sign per	mit being applied for: (select the	he type of sign being applied for and submit all required information)
Building		equired) Wall length (ft) x Wall height (ft) = Bldg. Frontage Area in Sq. ft. Bldg. Frontage Area x 0.15 = Total sign surface area allowed
Sign	l Length:ft. Wa Length:ft. Sig al area of existing façade signs	
Profession		nd Structural Drawings Sealed by a Missouri Registered Design dused to determine allowable roof sign area shall be the same method
	l Length:ft. Wa Length:ft. Sig	
	nding Sign: (Plot/Site Plan, Cored Design Professional are req	Graphic Illustrations, and Structural Drawings Sealed by a Missouri uired.)
	Length:ft. Sig	gn Height:ft. Total area of sign:sq. ft. (from grade) Distance setback from ROW:sq. ft.

^{*} Note: Incomplete applications will not be processed. All fees must accompany application and are non-refundable.