# **DEEPHAVEN CITY COUNCIL WORKSHOP**

# COUNCIL CHAMBERS, CITY HALL 20225 COTTAGEWOOD ROAD 6:00 P.M. Monday, October 20<sup>th</sup>, 2025

## **AGENDA**

## **6:00** P.M. WORKSHOP

- 1. PARKS AND TRAILS MASTER PLAN REVIEW
- 2. 2026 HEALTH INSURANCE
- 3. MARINA REVIEW

## **DEEPHAVEN CITY COUNCIL MEETING**

## COUNCIL CHAMBERS, CITY HALL 20225 COTTAGEWOOD ROAD

7:00 p.m. Monday, Monday, October 20th, 2025

## **AGENDA**

#### 1. CALL MEETING TO ORDER

#### 2. PLEDGE OF ALLEGIANCE

#### 3. APPROVE CONSENT AGENDA

- A. Approve October 6th, 2025 Regular City Workshop and Council Meeting Minutes
- B. Approve Payment of Claims
- C. Approve Resolution Not Waiving Statutory Tort Liability Limits
- D. Approve RFP 2026 IT Services
- E. Approve Season of Lights at Children's Park
- F. Approve Embedded Systems annual contract
- G. Approve 2026 Yacht Club Liquor License Renewal
- H. Approve Special Event Permit for Minnetonka Community Ed Ice Fishing Contest, February 7, 2026.
- I. Approve Special Event Permit for Families of Thorpe Park Halloween Kick off party

#### 4. MATTERS FROM THE FLOOR

Residents may address the Council on matters not on the agenda and are required to register with the City Administrator and/or the provided sign-up sheet <u>prior</u> to the start of the meeting. Those wishing to speak are limited to three (3) minutes and must state their name and address for the record.

#### 5. PLANNING & ZONING MATTERS

### 6. Unfinished Business

- A. Second Reading: Point of Sale Lateral Certification Ordinance
- B. 2026 Street Improvement Engagement Plan

#### 7. **NEW BUSINESS**

A. 2026 Health Insurance Plan

## 8. COUNCIL REPORTS:

- A. Mayor Report: Public Safety / Public Works, Planning, Weeds, Personnel & Finance
- B. Scherschligt: Park, Personnel & Finance, Events
- C. Jewett: Fire Board
- D. Studer: Public Safety / Public Works
- E. Erdmann: Planning, LMCC Board

## 9. DEPARTMENT REPORTS

- A. Police Department:
- B. Excelsior Fire District
- C. Public Works
- D. Administration
- E. Engineering Update

#### 10. ADJOURNMENT